

Tatura Amateur Basketball Association Inc

By Laws

3rd July 2007

1. There are two playing seasons each year. The Autumn season commences on 1st January and concludes on 30th June. The Spring season commences on 1st July and concludes 31st December. To be eligible to play in the current season, players must be at least eight (8) years old. Players who would turn (17) prior to the end of the current season are not eligible to play.
2. The Match Committee, comprising of Match Convenor, Grade Coordinators and other persons as appointed by the committee, will grade players.
3. During the first three (3) rounds of the competition the Match Committee has the power to regrade players and teams for the benefit of the competition.
4. All players must be registered with the Victorian Basketball Association Inc. (VBA Inc) prior to taking to the court. Except in circumstances approved by the committee, all prescribed fees must be paid in full on or before the competition registration dates, as set by the committee. Players will not be permitted to play until fees are paid.
5. Matches will be conducted under the Official Basketball Rules of Basketball Australia with the exception of variations included in these By Laws.
6. Premiership points will be allocated as follows:
 - Win - three (3) points
 - Draw - two (2) points
 - Loss - one (1) point
 - Loss by forfeit - one (1) point (score 0 – 20)
7. "A" Grade will play with a size 7 basketball; "B", "C" and "D" grades will play with a size 6 basketball.
8. Player uniforms are to consist of the following:
 - Team singlets, provided by TABA. These remain the property of TABA.
 - All teams playing shorts must be black.
 - Shorts with pockets are not permitted; players will not be permitted to take the court.
 - Black track suit pants may be worn where supporting medical evidence is provided. However pockets must be secured.

- White sports socks, not football socks, are to be worn.
- Playing shoes must have non-marking soles.
- Players may wear T-shirts under their basketball shirts provided they are the same colour as their team's singlets.
- Bike shorts / short type sports skins may be worn under shorts provided they are either black or skin tone in colour. Full length sports skins are not permitted.
- Jewellery (including earrings), or hard plastic hair bands are to be removed prior to taking the court.

A warning will be issued to players infringing the uniform rules. Continual uniform violations will result in offending players being unable to take to the court for subsequent games.

9. For A,B.C and D grades, the team Coach must be a least fourteen (14) years of age. An assistant coach must be at least 13 years. Assistant coaches' names must appear on the score sheet. All coaches are to be approved by the match committee.
10. All teams must supply their own scorer. The failure of a team to supply a scorer will result in one point being awarded to the opposing team for every minute until a scorer is provided. After 15 minutes if a scorer is still not provided, that team must forfeit. Information on how to score will be made available on the score bench. **Teams will be given a roster of scorers at the commencement of each season**
11. Only players, coaches, assistant coaches, referees, scorers and coordinators are permitted in the court area.
12. A three (3) point line zone defence ruling will be imposed on teams that have a 20 point lead in "B""C" and "D" grades. This will not be enforced for "B" and "C" grade in the finals.
13. Three (3) points goals scored in "C" grade and "D" grade will only be awarded two (2) points.
14. Two (2) only Time Outs per team will be permitted per half during each game.
15. The clock is stopped during the last one (1) minute of the second half each time the referee blows a whistle. No time outs are permitted during the last three (3) minutes of each half.
16. In the finals the clock shall be stopped for all time outs and in the last two (2) minutes of the second half each time the referee blows a whistle. Time outs are permitted in the last three (3) minutes of each half.

17. The following variations to the Official Basketball Rules of Basketball Australia are to be applied in "D" grade.

- The three (3) second rule in the key is to be increased to five (5).
 - The yellow curved line is to be used as the free throw line.
- D" Grade does not play finals. The emphasis for this grade is on learning and developing skills, not winning.

18. In "A", "B" "C" and "D" grades both teams must have four (4) players on the court to commence a game.

If a team does not have a minimum of four (4) players on the court when the referee starts the game, one (1) point per minute shall be awarded to the opposing team (late start penalty) up to the fifteen (15) minute mark. After this time the referee shall declare the game as a loss by forfeit.

19. Teams can arrange fill-in players when necessary. However the following requirements must be met. Failure to abide by these requirements may lead to playing an ineligible player and subsequent forfeiture of the game.

- Permission must be granted by the grade co-ordinator prior to commencement of play.
- The fill-in player must be a player currently playing in the next lowest grade at Tatura.
- Players can only play up one grade to fill in and must be a player from a selection list as decided upon by their respective grade co-ordinator and the co-ordinators convenor.
- In "D" grade, fill in players may be used from opposing teams of the same grade.
- Fill in players can only be used to build team numbers up to a maximum of 6 players.
- Players may only fill in for a maximum of five (5) games in a higher grade. They cannot play in a higher grade during finals. Players can only play in their selected grade during finals.

20. The Match Committee will maintain a playing list for each team. In the finals only players listed with a team may play for that team and a player can only be listed on one (1) team in any grade after round 4.

To be eligible to be included on a team's playing list:

- A player must have played a minimum of three (3) games with that team through the course of the season (prior to finals). And,
- The number of players on the playing list cannot exceed the number of players listed for that team at the beginning of the season.
- During finals, a player can only play for their registered team/grade.

21. In the event that a team is unable to field a minimum of 5 players for a finals game, application may be made to the Match Committee for assistance. The Match Committee may, when extenuating circumstances exist, permit a player or players of their choice who would otherwise be ineligible to play to be listed for that team for that game. A minimum of twenty-four (24) hours notice before the scheduled start of the game must be given and the decision of the Match Committee will be final.

22. If a team knows they are going to forfeit a game, they must advise the grade co-ordinator as soon as possible who in turn will advise the other team's coach and the referee co-ordinator.